



Unfinished Quest

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| <p>A At the beginning of the Quest, the Death Mist tile is placed on the game board. Movement = 6</p> <p>B When exiting this room, a Hero rolls one red die. The number rolled indicates which door he will exit. (see map above)</p> <p>C This chest contains 300 gold coins. It also holds a toolkit identical to the one in the armoury.</p> <p>D There is a rippled note in the chest, it reads, "Princess of Athelorn, Cell C-3, Lower Dungeon."</p> <p>E This door is locked and can only be opened with a key. The key is hidden in another room.</p> <p>F</p> | <p>G The key to the locked door "E" is hidden in the chest. The stairs lead to the dungeon.</p> <p>H</p> |
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Wandering Monster:

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